



		Continue	ous Skills				
	Developing Ideas		Painting & Drawing				
 Develop and imaginatively extend ideas from starting points throughout the curriculum. Collect information, sketches and resources and present ideas imaginatively in a sketch book. Use the qualities of materials to enhance ideas. Spot the potential in unexpected results as work progresses. Comment on artworks with a fluent grasp of visual language 							
		Mastering	impressionistic) techniques				
		Ye	ar 5				
		Ва	isic	Advanced	Deep		
Collage	 Mix textures (rough and smooth, plain and patterned). Combine visual and tactile qualities. Use ceramic mosaic materials and techniques. 	pattern	fferent surface s sellation	 Discover textures and create surface patterns Create own pattern to reflect personal experiences 	 Invent different textures and create surface patterns Create and appraise own pattern to reflect personal experiences and expression. 		





Sculpture Respect	 Show life-like qualities and real-life proportions or, if more abstract, provoke different interpretations. Use tools to carve and add shapes, texture and pattern. Combine visual and tactile qualities. Use frameworks (such as wire or moulds) to provide stability and form. 		 Plan ideas Define own work Identify scale Define the use of frameworks to explore stability and form. 		 Plan & Develop ideas Examine own work and that of other sculptures Develop scale and proportion Establish different frameworks to provide stability and form 		 Plan, develop and evaluate ideas Discuss and evaluate own work and that of other sculptures Interpret scale and proportion Evaluate and appraise different frameworks to provide stability and form.
Digital media	Enhance digital media (including sound, video, animation, still images and installations).		 Demonstrate knowledge of digital media by editing (including sound & animation) 		 Establish enhanced digital media by editing (animation, still images and installations). 		 Combine digital media by editing (including sound, video, animation, still images and installations).
		M	astering techniques				
			Year 6	-			
			Basic		Advance		Deep
Painting	Create a colour palette based upon colours	•	Sketch before painting to combine line and colour	•	Sketch lightly before painting to combine line	•	Sketch lightly and with precision and control
Respect	observed in the natural or built world.Use the qualities of watercolour and	•	Identify the qualities of watercolour and acrylic	•	and colour Use watercolours and		before painting to combine line and
Compassion	acrylic paints to create visually interesting pieces. Combine colours, tones and tints to		and apply to own work. Identify different colours for purposes.		acrylic in own designs and assess qualities. Establish different	•	colour Produce own watercolour or acrylic





	enhance the mood of a piece. • Use brush techniques and the qualities of paint to create texture.	•	Use a range of brush techniques (hue, tint, tone, shades and mood) to create different textures Describe work of notable artists and create own pieces	•	colours for purposes and mood. Apply a range of brush techniques (hue, tint, tone, shades and mood) to create different textures fit for purpose Examine use of notable artists and create own pieces	•	designs, understanding how to best use colours for different purposes and moods. Apply a range of brush techniques (hue, tint, tone, shades and mood) to create different textures fit for purpose, displaying control and precision Examine and evaluate work of notable artists and uses these pieces to inspire own independent pieces
Drawing	• Use a variety of techniques to add interesting effects (e.g. reflections,	•	Copy a range of sketches, attempting to add different	•	Select from a range of techniques to create	•	Produce independent accurate sketches
Respect	shadows, direction of sunlight). • Use a choice of techniques to depict movement, perspective, shadows and reflection.		 effects Understand the effect of light and perspective on objects and people Develop the texture of a surface Copy drawings of people 		 own piece Explore the effect of light and perspective on objects and people Develop the texture of a surface Create drawings of people 		employing a range of techniques - Effectively create pieces of work demonstrating the effect of light and perspective on people and objects - Create and develop increasingly accurate drawings of people





Printing	 Build up layers of colours. Create an accurate pattern, showing fine detail. Use a range of visual elements to reflect the purpose of the work. 	 Design prints based on work of others Use different print techniques to copy accurately from a pattern Define work of others 	 Design prints and make connections using work of others Use different print techniques, including screen printing, to build up images, creating own symmetrical and repeating pattern 	 Interpret the texture of a surface and apply to work Combine all the above to create own pieces Design and build up own drawings or images of whole or parts of items using techniques used by various artists Create and appraise own pattern, developing own techniques, including screen
Textiles	Show precision in techniques.	 Select and use materials 	Select and use materials	printingSelect and evaluate a range of
	 Choose from a range of stitching techniques. 	 Accurately apply a range of stitching 	 Select from a range of stitching 	materials • Assess
	Combine previously learned techniques to create pieces.	techniques and embellishing to create pieces • Create pieces from instruction	techniques and embellishing the most suitable to create pieces accurately Design own piece	effectiveness of different stitching techniques and embellishing Design and critique own piece